



SKILLS

Collaboration
 Communication
 Design Documentation
 3D Modelling
 Rapid Prototyping
 Environmental Storytelling
 Gamification
 Encounter Design
 VR Design



SOFTWARE

Unreal Engine 4 & 5 (Blueprints)
 Unity (C#)
 Adobe Creative Suite
 Maya
 Perforce



EDUCATION

University of Bradford
 BSc (Hons) 1st Class
 Game Design & Development
 2019-2022

Team 17 User Lab Day
 User Testing pre-release products
 2019

CGMA
 Level Design Masterclass
 2023

Into Games
 Level Design Sprint
 2023



PERSONAL

Favourite game
 Fable II

Hobbies & Interests
 Gaming
 Running
 Reading
 Theatre



EXPERIENCE

LEVEL DESIGNER

PROJECT WANNABE (FIRST PERSON SHOOTER) 2023- PRESENT

- Creating as part of an international team of over 30 volunteer developers.
- **Designing gameplay rich 3D levels from concept to engine** implementation to showcase the work of gameplay and narrative teams and drive player engagement
- Collaborated efficiently across multiple teams to **pitch gameplay mechanics, level designs with a focus on the projects creative vision.**
- Greyboxing range of encounters based on existing gameplay mechanics using the blockout toolkits created for the project focusing on the **player experience and progression with a focus on attention to detail**
- Offering **mentorship to other developers** to improve collective processes and understanding, including weekly Level Design Exercises

LEVEL DESIGNER

CRYSTAL SIN (BRADFORD UNIVERSITY) 2021 -2022

- Working as a team of 5 to create a small open world third person action game inside Unreal Engine 4.
- **Creating gameplay metrics** for a satisfying & Rewarding User experience.
- Taking the level from prototype to completion with a range of encounters and gameplay challenges
- Creating the **level flow, concepts & key documentation** Establishing a content pipeline process with artists and programmers for efficiency.

ADDITIONAL EXPERIENCE

EMERGENCY BREAKDOWN

THE AUTOMOTIVE ASSOCIATION 2023

- Dealing with high-pressure emergency calls
- **Demonstrated strong communication and problem-solving** skills, conveying clear & concise instructions to service providers and customers to ensure an efficient customer journey.
- Managing customer expectations in difficult situations with a strong focus on KPI management

CUSTOMER SERVICE REPRESENTATIVE

HSBC & DIRECT LINE GROUP 2013-2021

- Front-end testing systems and processes for internal use
- Implemented team incentives to successfully drive KPI Performance.
- **Managing a team of 12 operators during busy periods.**
- **Adapting rapidly to new processes** and system changes to ensure a seamless customer experience.
- Liaising with both 3rd party suppliers and other departments to deliver excellent customer outcomes.
- Mentoring new hires as part of a team & 1-on-1 to solve issues and provide feedback.